

# HSK CUP 2022

## JUDGES DETAILS PER SKATER

### NOVICE K1 DRENGE FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Sture Emil Friis KJELLSSON	SKK	2	18.78	5.94	13.84	-1.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1F+1T		0.90	0.00	0	0	0								0.90	
2	1A		1.10	0.00	0	0	0								1.10	
3	1Lz+1Lo		1.10	0.00	0	0	0								1.10	
4	1A	F	1.10	-0.55	-5	-5	-5								0.55	
5	CSpB	F	1.10	-0.55	-5	-5	-5								0.55	
6	1S		0.40	-0.01	-1	0	0								0.39	
7	StSqB		1.50	-0.15	-1	-2	0								1.35	
8	FCCSpBV*	*	0.00	0.00	-	-	-								0.00	
			<b>7.20</b>												<b>5.94</b>	
<b>Program Components</b>			<b>Factor</b>													
Composition			2.00	2.00	1.75	2.75										
Presentation			2.00	2.25	2.00	3.00										
Skating Skills			2.00	2.50	2.25	2.25										
<b>Judges Total Program Component Score (factored)</b>																<b>13.84</b>

<b>Deductions:</b>	Falls	-1.00 (2)	-1.00
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Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Lukas Getu Vibe NIELSEN	SKK	1	16.10	4.42	11.68	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1A		1.10	-0.33	-3	-3	-3								0.77	
2	1S		0.40	0.00	0	0	0								0.40	
3	CSSp		0.00	0.00	-	-	-								0.00	
4	1F+1T		0.90	0.00	0	0	0								0.90	
5	1A<<	<<	0.00	0.00	-	-	-								0.00	
6	1Lz+1Lo		1.10	0.00	0	0	0								1.10	
7	StSqB		1.50	-0.25	-2	-1	-2								1.25	
8	CoSp		0.00	0.00	-	-	-								0.00	
			<b>5.00</b>												<b>4.42</b>	
<b>Program Components</b>			<b>Factor</b>													
Composition			2.00	1.75	1.25	2.25										
Presentation			2.00	1.75	1.75	2.25										
Skating Skills			2.00	2.00	2.00	2.50										
<b>Judges Total Program Component Score (factored)</b>																<b>11.68</b>

<b>Deductions:</b>			<b>0.00</b>
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<b>Legend:</b>							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	<<	Downgraded jump	F	Fall		