

HSK CUP 2024

JUDGES DETAILS PER SKATER

JUNIOR M HERRER SHORT PROGRAM

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)			Total Deductions						
1	Dimitri STEFFENSEN	ASF	1	41.37	17.70	23.67			0.00						
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	3F<<	<<	1.80	-0.78	-5	-5	-3	-3	-5						1.02
2	3Lo<<<+COMBO	<<	1.70	-0.85	-5	-5	-5	-5	-5						0.85
3	CSSp4		3.00	0.30	1	0	2	2	-1						3.30
4	FCSp3		2.80	-0.65	-4	-4	1	-1	-2						2.15
5	2A		3.63	x 0.33	1	1	1	1	0						3.96
6	StSq2		2.60	0.52	2	2	2	2	1						3.12
7	CCoSp3		3.00	0.30	0	1	2	2	0						3.30
			18.53												17.70
Program Components				Factor											
Composition				1.67	5.00	4.75	5.00	4.75	4.00						4.83
Presentation				1.67	4.50	5.00	5.25	4.50	4.00						4.67
Skating Skills				1.67	4.75	4.50	4.75	4.75	4.00						4.67
Judges Total Program Component Score (factored)															23.67
Deductions:														0.00	

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)			Total Deductions						
2	Sigurd Nikolaj Uhd WELDINGH	TSK	2	33.60	13.14	20.46			0.00						
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	FCSp2		2.30	-0.31	-2	-2	-1	-1	0						1.99
2	2A		3.30	0.11	1	0	0	1	0						3.41
3	2S+COMBO		1.30	-0.65	-5	-5	-5	-5	-5						0.65
4	StSq3		3.30	0.22	1	1	0	1	0						3.52
5	CCoSp		0.00	0.00	-	-	-	-	-						0.00
6	CSSp3		2.60	-0.17	-2	-2	0	1	0						2.43
7	2F!	!	1.98	x -0.84	-5	-5	-4	-4	-5						1.14
			14.78												13.14
Program Components				Factor											
Composition				1.67	4.00	4.75	4.00	4.25	4.25						4.17
Presentation				1.67	3.25	4.25	3.75	3.75	4.00						3.83
Skating Skills				1.67	3.75	4.25	4.25	4.25	4.25						4.25
Judges Total Program Component Score (factored)															20.46
Deductions:														0.00	

Legend:		GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
#	Sequence number						
<<	Downgraded jump	x	Credit for highlight distribution, base value multiplied by 1.1			!	Not clear edge